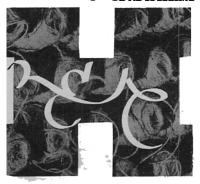


BI-MONTHLY BULLETIN FOR HANDWEAVERS

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Handweaver & Craftsman



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MASTER WEAVER

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May - June, 1961

No.57

FOUR SHAFT PATTERNS

IN DORNACK

Dornick Twill, not to be confused with Dornick Weave, is normally a 2:2 herringbone twill which does not produce floats longer than two. The right-hand and left-hand diagonals do not meet each other at the turning point in threading, but are staggered. Incidentally this draft does not give tably.

Dornick Twill is used exclusively as yardage whether for tweeds or upholstery, with or without texture effects. The traditional draft is more or less as in fig.l.

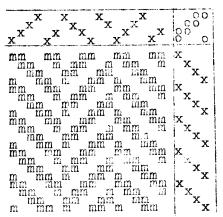
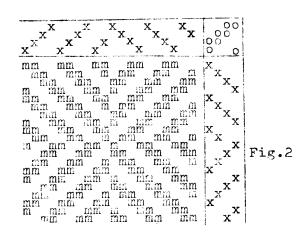


Fig.1



But there is no reason why we could not use this weave for small patterns in the same way as Diamond Twill or the Double-Diagonal Twill. As a matter of fact the Dornick Twill considered as a pattern weave lies half way between the two. Let us take as an example a cross woven in Dornick (fig.2). The difference between the Dornick and the Diamond Twill is that no matter what we do the diagonals in the pattern will be always broken in the first, and therefore there is no reason to use a binder.

Larger patterns can be easily designed on the same principle as in Diamond Twill. The only difference is that at each turning point we skip one heddle. Fig. 3 shows an example:

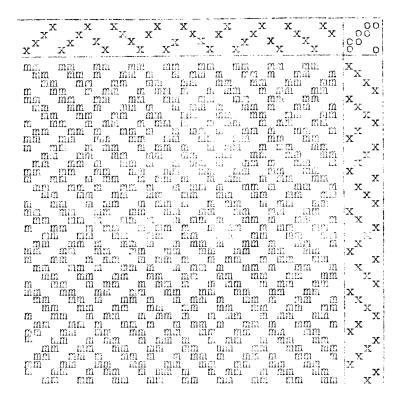
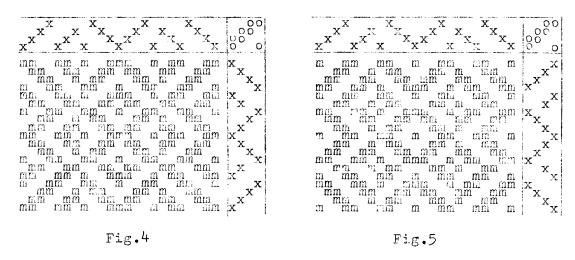


Fig.3

The pattern is not symmetrical, but the blacks on the left hand side of the pattern are symmetrical with the whites on the right hand side. If a complete symmetry is required, then we <u>must</u> have one longer float in the centre of each repeat, as in fig.4.



In fig.4 the pattern is woven approximately as-drawn-in, and in fig.5 we have a Rose variation of the same draft.

How do we find the treadling for pattern weaving? The principle is the same as for diamond twill, with one exception. To find the basic treadling, which produces a diagonal, we simply follow the threading, taking overlapping pairs of heddles. For instance in fig.3 the threading read from the left goes: 12341234214321... etc; then the treadling should be: 12, 23, 34, 41, 12, etc. But when we come to a pair: 13 or 24 (not in the tie-up) we may either skip it as in fig.4 and 5, or add two more shots as in fig.2 and 3. In either case the symmetry of the pattern will be distorted. In the first case the repeat of pattern will be too short in treadling, and in the second case too long.

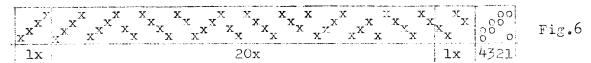
To compensate, i.e. to get square patterns we must either select the right kind of weft (lighter or heavier), adjust the beating, or the sett of warp, or all three together. But it is rather important to have the diamonds as square as possible. Elongated or squashed diamonds are not satisfactory although it would be difficult to prove why this is so.

Drafting of new patterns is very easy, particularly because they do not need to be symmetrical. If we are really ambitious we can make quite long repeats as in fig.5. We shall avoid fhoats of 3, that is we shall always skip a heddle when changing the direction of threading.

From the purely technical point of view there is nothing particularly difficult in weaving the Dornick Twill. The sett of warp is the same as for 2:2 twill. The warp should be of good quality, and so must be the weft. The weft may be softer than the warp, but of about the same weight.

PRACTICAL PROJECT.

Upholstery in mercerized cotton.



Warp: 10/2 merc.cotton, black; no.of ends 896; sett 30 ends per inch; reed No.10; 3 ends per dent; width in reed - 31 inches.

Weft: 10/2 merc.cotton, old gold.

Treadling: 43214324123412432412341231432143123412.

WEFT FACE

5 W 8 V E 8

In plain Swivel the pattern weft covers only 25% of the fabric at the best. In Full Swivel it covers 50%, the remaining 50% being the warp. But if we make a very open warp, use a soft and bulky weft and beat it tight, the warp will be completely covered by weft, and the blocks of pattern will be woven in one solid colour.

There is not much we can do here with 4 shafts yet a 4-shaft draft will serve quite well as an introduction to this method.

Since we have here a weft-face fabric, it is necessary to fill the whole shed with pattern weft. Fig.l shows the example.

$x^{x}x^{x}x^{x}x^{x}x^{x}x^{x}x^{x}x^{x$	0000 654321
	m m m m m m m m m m m m m m m m m m m

Fig.1

The symbols "-", "c", and "m" mean simply three different colours. The number of colours is unlimited, but the patterns must be simple. We shall work then out in profiles. The lower line of the profile corresponds to the block: 12, and the higher one to the block: 34. In fig.2 the same symbols for colours are used as in fig.1.

mm mm mm mm	000	
	321	
mmmmmammmmmmmmmmmmmmmmmmmmmmmmmmmmmmmm	m m m m m m m m m m m m m m m m m m m	Fig.2

The short tie-up corresponds to the tieup in fig.1 also. No.3 of the short tieup represents treadles 6 & 5; No.2 - 4 & 3; and No.1 - 2 & 1. Each mark in short treadling draft means two shots of weft of each colour, so that "m-" is actually 6m, 4-, 5m, 3-. The type of patterns which we can use here is very similar to Rep Weave, and to Summer-&-Winter on 4 shafts, because in all these cases we have two blocks which can be weven separately or combined. But only Full Swivel has blocks of solid colour, and therefore any number of colours can be included in the same piece of weaving without producing stripes in weft. Here are two more suggestions:

m mm mmm mm m m 000	m m m m m m m n n l oo
mmmnumac.mmmacmmmmmmmmm m m m m = = = = = = = = = = =	
etc. Fig.3	etc. Fig.4

Even with 4 shafts fabrics woven in weft-face Full Swivel are striking by their purity of colour, and are very similar in appearance (on one side) to simple tapestry.

And this is the whole point of this weave. Broche, which is the final development of Full Swivel, is nothing else but shuttle-woven Brocade, or rather imitation-brocade.

Before we go into a higher number of shafts we shall see what can be done on 4 shafts when we combine the Locked Wefts with weft-face Full Swivel. But this we shall do in the next article.

PRACTICAL PROJECT.

Upholstery.

Warp: 8/2 or 6/2 cotton; sett: 10 ends per inch; No.10 reed; one end per dent; No.of ends: 308; width in reed 31".



Weft: No.2/4 wool (ll00 yds/lb), Black (m), Dark Grey (o), Light Grey (=), White (-).

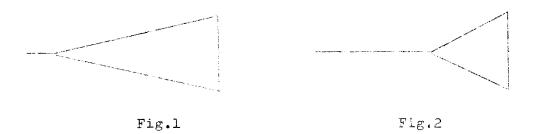
Treadling: 6m, 4o, 5m, 3o - to make %''; 6o, 4=, 5o, 3= - to make %''; 6=, 4-, 5=, 3- - to make %''; 6-, 4m, 5-, 3m - to make %''; and repeat. Use plenty of weft in each shed; beat hard.

SHORTCUTS

AUTOMATIC TAKE -- UP & LET-OFF.

The main problem in weaving uniform (that is not pattern) fabrics is the uniformity. Whether it is yardage, place mats, towels, or anything else which produces long stretches of solid fabric we have hard time to maintain always the same number of picks per inch. And if we do not, we have "jisps" particularly visible when looking at the fabric against the light: horizontal bars of alternately thick, and loose weaving. It does not take much experience to notice that the jisps correspond closely to the "bore" or the length of warp moved forward each time. The shorter the bore the better the uniformity.

There is nothing mysterious about this phenomenon. As we keep weaving we start with a comparatively sharp angle of the shed (fig.1), and finish with a much wider angle (fig.2). Also we start with a low



tension of warp, and as we progress this tension increases, because each warp end is being interwoven with weft, and some of its length is being lost in this process.

Thus the conditions are completely different at the beginning and the end of each bore. No wonder then that the fabric also looks different, unless the weaver compensates for the ever changing conditions by an ever changing rhythm. This necessity of compensating is a sound challenge for the weaver, and makes handweaving what it is: a very exacting craft.

Yet, if one could weave always in the same place, that is at the same distance from the reed, never stop to move the warp forward, and never worry about adjusting his weaving technique to the changing dimensions of the shed, and to the tension of warp, then he could better concentrate on the perfection of his rhythm. In the English of the 18-th century, the action of releasing the warp from the warp beam was called "the Let-Off", and the action of winding the cloth on the cloth beam: "the Take-Up". No shorter or better expressions had been invented since.

The problem then is to make both: the let-off and the take-up automatic. This problem has been solved a number of times in a number of different ways. Most of them require a very complicated set-up with exchangeable gears with carefully calculated ratios, such as used now in power weaving. Fortunately there are also much simpler solutions, quite adequate in handweaving. We shall describe the simplest of all.

The automatic warp motion requires two entirely independent

mechanisms: the let-off, and the take-up. The let-off releases the warp at the rate needed. The take-up winds the fabric on the cloth beam as the fabric is woven. Both mechanisms must work in such a way as to maintain an even tension of warp, and the point of beating must be always at the same distance from the harness.

The let-off is shown in fig.3. One end of the warp beam is round (A) or rounded up if necessary. No particular precision in doing this is needed. A 3/8 bolt is set in the loom frame at B, some 6" from the warp beam. Now we take about 5 yards of heavy sash cord, double it up and pass the center around bolt B. The

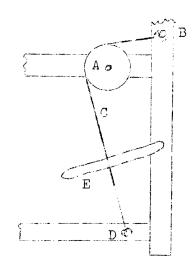
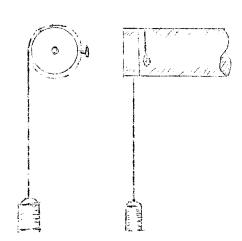


Fig.3

double cord is now wound around the warp beam two or three times (an experiment will show which is better), and finally attached to another bolt (D) in the lower part of the loom frame. To adjust the tension of this cord (C) we have a flat stick (E) inserted between the two strands of the cord. We twist the cord by turning the stick E until the desired tension is reached, and then prop it against the frame.

A new cord must be stretched before it will keep the tension for any length of time. We twist the cord quite tight, and leave it under tension for a day, or even longer.



The take-up mechanism is simply a length of cord wound around the cloth beam, with a weight at the end. This weight exerts a steady pull on the beam, thus winding the woven fabric. There is one practical difficulty however: the space required for the weight to sink. If we suspend the weight directly from the beam, it will sink only to the floor, that is about 18", which means that we shall have to stop weaving every 18" to reset the weight. This of course is better than moving the warp every two or three inches. The mechanism is shown

Fig.4

in fig.4. The cord has a loop at its end, and this loop is loosely hitched to a screw in the cloth beam. The cord is wound twice around the cloth beam.

The weight should be adjustable. It can be made of a tin can with a wire handle suspended from the cord. It is filled with small pieces of scrap lead, or better with shot. About 10 lbs is enough for normal weaving; less for narrow warps.

If we own a basement or cellar under the weaving studio, we can drill a hole in the floor exactly under the end of the cloth beam, and suspend the weight in the basement. Then we shall wind the cord 6 times around the cloth beam, which corresponds to about 2 yards of uninterrupted weaving.

Another solution is to fix a small pulley to the floor back of the cloth beam, and another pulley to the ceiling above the loom, and still farther back. The cord is wound around the beam as before, then it goes through the pulley in the floor, and from then to the pulley in the ceiling. The weight will hang from the latter pulley. When planning this sort of a take-up, one must be careful to run the cord in such a way that it won't touch any part of the loom. A piece of yarn should be first stretched in exactly the same position as the planned cord, using thumb tacks or scotch tape instead of pulleys.

To reset the take-up, we grasp the cord with the left hand and pull it until the weight reaches its highest position. Then with

the right hand we remove the loop from the screw in the beam, wind the cord around the beam, and attach once more to the screw. Then the slack is released, and the weaving can proceed.

Now we must make two stops for the beater. They consist of two 3/8" bolts, about 3%" long (the exact length depends on the thickness of the loom frame). We drill two holes in the upper horizontal sides of the frame, one on each side, so that the bolts, when inserted in the holes from the inside will touch the two swords of the beater at the same time. But the shock must be reduced by using rubber bumpers. These may be made of short pieces of rubber hose, or of two solid blocks of rubber as in fig.5. The stops should be at such

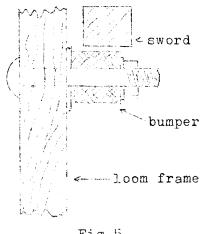


Fig.5

a distance from the harness, that the beater will stop to make a shed 6 to 8 inches long. Several holes may be drilled in each side of the loom so as to make the shed adjustable: shorter for single linen, longer for cotton, etc.

Weaving with an automatic warp motion requires little training. At first one has a tendency to beat too hard. There is no harm in it, except lost effort and noise. Then gradually

one learns to beat so that the beater hardly touches the stops.

The tension of warp has two meanings now: when we open a shed the tension depends only on the weight used in the take-up mechanism; but in the moment of beating the tension depends entirely on the braking action of the let-off. Since the two tensions are independent we can weave very tight fabrics (large number of picks per inch) on a very slack warp, and vice versa. Yet in all cases the beating itself remains the same: that is the purpose of beating is to bring the beater in touch with the bumpers. As long as this condition is observed the changes in beating do not affect the fabric.

On the other hand the importance of the rhythm is here as great as in normal weaving. The correlation between beating and changind the shed will still control the drawing-in of the fabric, and the quality of the edges.

About the only disadvantare of the automatic warp motion is, that correcting mistakes is slightly more difficult. If we unweave one inch of the fabric and then start weaving again, we shall have a gap of one inch. Thus after unweaving we must move the warp back by turning the warp been (nothing to release!), and then pull it forward with the beater to the normal position of weaving.

The take-up mechanism does not require any attention except for resetting, and for adjusting the weight if this is required. But the let-off needs watching. The cord stretches, or contracts with the changing air humidity, and this may affect the fabric. The best remedy is to impregnate the part of the cord which is not wound around the beam with hot paraffin wax. It can be painted with a brush dipped in very hot wax.

With long warps there is another problem. The braking action of the let-off is always the same, but the diameter of the warp on the warp beam slowly decreases. This results in a corresponding increase of tension. Therefore every few yards the brake should be slightly released.

As we have stated at the beginning of this article the automatic warp motion described here is the simplest possible. Mechanically minded readers will find plenty of small improvements to be made in this set-up. For instance a better control of the let-off: instead of a stick twisting the cord, a bolt or screw; easier method of resetting the take-up, etc. But this implies of course a well equipped workshop.

When working with any automatic warp motion we must of course release the normal brake or ratchet on the warp beam, but there is no need to release the ratchet on the cloth beam.

If for any reason we must use the loom in the normal way, we release the tension of the let-off, put on the normal brake, and remove the stops. The take-up can be removed also.

IWO WARP

DOUBLE WEAVES

This whole subject could be condensed in a very short statement: use any double-weave pattern for 8, 12, 16, or even more shafts; decide which of the two layers is going to be the ground, and which the raised pattern, and then keep the ground warp at a slightly higher tension than the pattern warp.

There is absolutely nothing new in duafting here, and we shall not even discuss the theory of drafts referring the reader to our previous articles about Double Weaves (MW 6/5, 7/1, 8/5, 9/3, 10/11, 11/7, 29/1, 49/4, 52/12, 56/9).

Perhaps before we go into details we shall visualize the final goal. This is a fabric with fine, hard, and sunk ground preferably in tabby, and with heavier, softer, and raised pattern in tabby if we have only 8 shafts, but better in twill or even satin.

On 10 shafts we may have two-block patterns: ground in tabby, and pattern in 1:2 or 2:1 twill, as in fig.1.



Fig.1

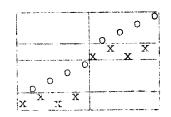


Fig.2

The sett of both warps: x - ground, and o - pattern, is here the same, but since twill requires a higher sett, we may take advantage of this by using heavier and softer yarn for pattern warp.

On 12 shafts we may have 3 blocks of pattern in tabby, or two blocks in tabby and 2:2 twill. In this latter case the twill will be used for pattern, and it may be not only 2:2, but 1:3 or 3:1 as in in fig.2. It may be biased or broken, diamond, or even dornick. Broken 3:1 twill will be the nearest approximation to satin.

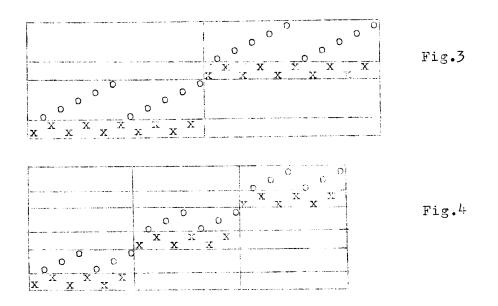
On 14 shafts we may have tabby in the ground plus real satin in the pattern, but still only two blocks as in fig.3. Instead of satin we can use for pattern: 1:4, 2:3, 3:2, or 4:1 biased twills. The only difference will be in the tie-up

On 15 shafts we have three blocks of pattern with ground in tabby and pattern in 1:2 or 2:1 twill. Draft as in fig.4.

Sixteen shafts have little advantage over 15. It is true that we can have four blocks of pattern, but both the ground and the pattern must be woven in tabby.

We must go beyond 16 shafts to get three blocks in satin or satinet. Eighteen shafts will give all variations of 4-shaft twill,

satinet included; but it takes 21 shafts for real satin.



The reader may ask why we do not give tie-ups as well as threading in the above drafts. This is because the tie-up for a particular project depends on the pattern woven. There is here no such thing as standard tie-up, because of the limited number of treadles. We shall deal with this problem in the next article.

In the meantime we shall say a few words about purely technical problems. These are quite independent of drafting. For instance when weaving the ground we are supposed to have not only the warp, but also the weft under a comparatively high tension. And when weaving the pattern, the weft as well as the warp must be slack. Thus the shuttle with the ground weft is thrown as usual, but the pattern weft requires a change in rhythm: the shed is changed before beating, and the pattern shuttle should be thrown at an angle to get more weft in the shed. Since the two wefts alternate singly or in pairs, this is not easy at all.

But what happens to the edges of the fabric under these conditions is anybody's guess until he tries it. They will have a tendency to roll up and down with the changing blocks of pattern. Threading the edges in straight twill may help the weaving, but not necessarily the appearance of the finished fabric.

Another problem which can be solved only by practice is how to maintain the right tensions of both warps. The pattern warp is obviously longer than the ground warp, but how much longer? It is impossible to answer this question without trying - too many factors are involved.

Thus again before attempting any serious project we should first weave a sampler, trying different tensions of both warps, and different ways of handling the two wests.

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