

Installing Version 8.10 of Icon on UNIX Platforms

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1. Introduction

Version 8.10 [1] is the current version of Icon, superseding Version 8.0. Version 8.10 contains a few new features and major changes to the implementation. In addition, there is now a compiler as well as an interpreter for Icon. As a result of changes in the way Version 8.10 is implemented, personalized interpreters are no longer supported.

This report provides the information necessary to install Version 8.10 of Icon on computers running UNIX. The installation process for Version 8.10 is similar to that for Version 8.0, but there are enough differences that persons who previously installed Version 8.0 should read this document carefully before proceeding.

The implementation of Icon is designed so that it can be installed, largely automatically, on a variety of UNIX platforms. This is accomplished by configuration information that tailors the installation to specific platforms.

The distribution contains configuration information for many UNIX platforms. These are listed in the appendix. Some of these originated under earlier versions of Icon, and not all of these have been tested yet under Version 8.10. The platforms marked with an asterisk in the appendix have been tested under Version 8.10. Installation on a tested platform should be routine, although minor configuration adjustments may be necessary for local conditions.

If there is configuration information for your platform, you may be able to install Icon without modification, but if problems show up, you may have to modify configuration files [2]. In some cases, there may be partial configuration information. If the configuration information for your platform is partial or lacking altogether, you still may be able to install Version 8.10 of Icon by providing the information yourself, using other configurations as guides.

If your platform is not listed in the appendix, it may have been added since this report was written. See Section 2.1 for information on how to check for a configuration for a specific platform.

2. The Installation Process

There are only a few steps needed to install Icon proper. In addition to Icon itself, there are two optional components that you can install: a variant translator system [3] and a program library [4]. You may want to review the technical reports describing these optional components before beginning the installation. In any event, the installation of optional components can be done separately after Icon itself is installed.

As mentioned above, Version 8.10 contains both an interpreter and a compiler. The instructions that follow are for the installation of both the interpreter and compiler. If your resources are limited or you are new to Icon, you may wish to install only the interpreter initially. See Section 3 for information on installation of the interpreter or compiler separately.

On most platforms, there also are optional X Window System facilities for which Icon can be configured [5]. Icon configured for X is referred to as X-Icon.

There are **Makefile** entries for most steps. Those steps are marked by asterisks. Steps that are optional are enclosed in brackets:

1. Decide where to unload Icon.
2. Unload the Icon hierarchy at the selected place.
- [3.*] Check the status of the configuration for your system.
- 4.* Configure the source code for your system.
- 5.* Compile Icon.
- 6.* Run simple tests.
- [7.*] Run extensive tests.
- [8.*] Run benchmarks.
- [9.] Install Icon at the desired place.

Step 1: Deciding Where to Unload Icon

Unlike previous distributions of Icon, you can build Version 8.10 at any place you wish. The executable binaries can be moved to other places later.

In the balance of this report, relative paths and the location of files are given with respect to the location at which the Icon hierarchy is unloaded. For example, a reference to `make` is with respect to the `Makefile` at the top level of this hierarchy.

Step 2: Unloading the Files

The distribution consists of a hierarchy, which is rooted in `."`. Icon is distributed in a variety of formats. It requires about 9.7 MB of disk space when unloaded. Some of this is optional material that may be removed after installation.

The usual distribution medium is magnetic tape, although it is also available on cartridges and diskettes.

Tapes: The Icon system is provided on tape in `tar` recorded at 1600 bpi.

To unload the tape, `cd` to the directory that is to hold the Icon hierarchy and mount the tape. The precise `tar` or `cpio` command to unload the distribution tape depends on your local environment. On a VAX running 4.nbsd, use the following command:

```
tar x
```

Cartridges: Data cartridges are functionally equivalent to magnetic tapes, but they are not blocked. For example, on a Sun Workstation, `cd` to the directory that is to hold the Icon hierarchy and use

```
tar xf /dev/rst0
```

Diskettes: Diskettes contain compressed `tar` files on diskettes in MS-DOS format. Copy the `*.Z` files on the diskettes to the directory that is to hold the Icon hierarchy and use a script such as the following:

```
for i in *.z
do
  p='basename $i .z'
  uncompress <$i | tar xf -
  rm $i          # for the brave
done
```

Note: Some UNIX utilities for copying files from MS-DOS formatted diskettes produce all-uppercase names, so the `*.Z` is needed in the script above.

If the root of the Icon hierarchy is `icon`, the resulting hierarchy should look like this after the distribution files are unloaded:

	-bin-----	executable binaries and support files	
	-config--- -unix-----	UNIX configuration directories	
	-docs-----	documents	
	-ipl-----	Icon program library	
		-common----	common source
		-h-----	header files
		-iconc-----	Icon compiler source
-icon----	-src-----	-icont-----	Icon translator source
		-preproc---	preprocessor source
		-rtt-----	run-time translator source
		-runtime---	run-time source
		-vtran-----	variant translator source
		-xpm-----	XPM support
		-bench-----	benchmarks
		-calling---	Icon-C interface tests
	-tests----	-general---	general tests
		-samples---	samples programs
		-special---	special tests
		-vtran-----	variant translator tests

There are additional subdirectories that are not shown above.

Step 3: Checking the Status of the Configuration for Your Platform

You may wish to check the status of the configuration for your platform. This can be done by

```
make Status name=name
```

where *name* is one of those given in the table in the appendix at the end of this report. For example,

```
make Status name=sun4
```

lists the status of the configuration for a Sun 4 workstation.

In many cases, the status information was provided by the person who first installed Icon on the platform in question. The information may be obsolete and possibly inaccurate; use it as a guide only.

There are some configurations for which not all features of Icon are implemented. If the status information shows this for your platform, proceed with the installation, but you may wish to implement the missing features later. See [2] for this.

Step 4: Configuring Icon for Your Platform

Configuring Icon creates several files for general use. Before starting the configuration, be sure your `umask` is set so that these files will be accessible.

There are two configuration possibilities; with or without X facilities.

To configure Icon without X facilities, do

```
make Configure name=name
```

where *name* is the name of your platform as described above. For example,

```
make Configure name=sun4
```

configures Version 8.10 of Icon for a Sun 4 Workstation, but without X facilities.

To configure Icon with X facilities, use `X-Configure` instead of `Configure`, as in

```
make X-Configure name=sun4
```

Note: On some platforms, error exit codes from installation processes may be intercepted by `make` and result in warning messages. These messages can be safely ignored.

If you first configure without X facilities and later decide to add them, you will need to re-install Icon starting with this step.

Step 5: Compiling Icon

Next, compile Icon by

```
make Icon
```

There may be warning messages on some platforms, but there should be no fatal errors.

Note: For C compilers like GNU C that do not produce advisory messages for every C file they compile, there is a long period without any informative output during the construction of the run-time system for the Icon compiler.

If you get an error messages such as

```
./newhdr: file size is 12840 bytes but MaxHdr is only 10000
```

you need to increase the value of the manifest constant `MaxHdr` in `config/unix/name/define.h` as indicated. After doing that, repeat Step 4.

Step 6: Performing Simple Tests

If Icon compiles without apparent difficulty, a few simple tests usually are sufficient to confirm that Icon is running properly. The following does the job:

```
make Samples
```

This test compares local program output with the expected output. There should be no differences. If there are no differences, you presumably have a running Version 8.10 Icon.

Note: If Icon fails to run at all, this may be because there is not enough “static” space for it to start up. If this happens, check `define.h` in your configuration directory. If it contains a definition for `MaxStatSize`, try doubling it, and start over with Step 4. If `define.h` does not contain a definition for `MaxStatSize`, add one such as

```
#define MaxStatSize 20480
```

and go back to Step 4. If this solves the problem, you may wish to reduce `MaxStatSize` to a smaller value that works in order to conserve memory. If this does not solve the problem, try increasing `MaxStatSize` even more (although it is unlikely that much larger values will help).

Step 7: Extensive Testing

If you want to run more extensive tests, do

```
make Test
```

Some differences are to be expected, since tests include date, time, local host information, and platform-specific formats for floating-point numbers. In addition to `Test` there are some individual tests of optional features. See the main `Makefile` for more information about the tests.

Testing the X facilities must be done interactively.

Step 8: Benchmarking

Programs are provided for benchmarking Version 8.10 of Icon. To perform the benchmarks, do

```
make Benchmark
```

See also the other material in the subdirectory `tests/bench`. It contains a form that you can use to record your benchmarks with the Icon Project (see Section 9).

Step 9: Installing Icon

The files needed to run Icon are placed in `bin` in the Icon hierarchy as the result of building Icon:

<code>iconc</code>	Icon compiler
<code>icont</code>	Icon translator for interpreter
<code>iconx</code>	Icon executor for interpreter

Files needed by `iconc` also are placed in `bin`:

<code>dlrgint.o</code>	stubs for large integer arithmetic
<code>libXpm.a</code>	XPM library if X is configured
<code>rt.a</code>	compiler library
<code>rt.db</code>	compiler database
<code>rt.h</code>	include file

Some other files related to installing Icon and the optional components mentioned earlier also are placed in `bin`.

The executable files needed to run Icon — `iconc`, `icont`, and `iconx` — can be copied or moved to any desired place, and they need not all be in the same directory.

Similarly, the files needed by `iconc` can be moved to another directory. There is a `Makefile` entry for doing this:

```
make CopyLib Target=directory
```

where *directory* is the directory in which the files needed by `iconc` are to be placed.

Since `iconc` must know the location of the files it uses and `icont` must know the location of `iconx`, it is necessary to patch `iconc` and `icont` if the files they need are moved. The program `patchstr`, also placed in `bin`, is provided for this purpose.

For `iconc`, `patchstr` is used as follows:

```
patchstr iconc-location directory/
```

where *iconc-location* is where `iconc` is located and *directory* is where the files that `iconc` needs are located. For example, if `iconc` is moved to `/usr/local/iconc` and the files needed by `iconc` are placed in the directory `/usr/local/icon/iconc.lib`, the patching step is

```
patchstr /usr/local/iconc /usr/local/icon/iconc.lib/
```

Note that a full path should be used for the directory that contains the files `iconc` needs and that this path must be followed by a terminating slash.

For `icont`, `patchstr` is used as follows:

```
patchstr icont-location iconx-location
```

For example, if `icont` is moved to `/usr/local/icont` and `iconx` is moved to `/usr/local/icon/iconx`, the patching step is

```
patchstr /usr/local/icont /usr/local/icon/iconx
```

The patching of `iconc` and `icont` can be repeated if necessary.

The paths used by `iconc` and `icont` can be checked by using `patchstr` without a second argument, as in

```
patchstr /usr/local/iconc
```

which prints the path in `/usr/local/iconc`.

3. Installing the Interpreter and Compiler Separately

As mentioned earlier, the interpreter and compiler can be installed separately. If one is installed first, the other can be added without re-installing the former.

Installing the interpreter or compiler separately is very similar to installing both at the same time. Steps 1 through 4 in Section 2 apply to both the interpreter and compiler and need be done only once.

For subsequent steps, there are **Makefile** entries that are the same as for the combined installation, but with the suffixes `-icont` and `-iconc` to differentiate the interpreter and compiler.

For example, to install only the interpreter, the steps are

```
make Icon-icont
make Samples-icont
make Test-icont
make Benchmark-icont
```

Note: When testing the Icon compiler in conjunction with some C compilers, it may be necessary to remove the options `-p -w` for suppressing warning messages that appear in `icon/tests/general/Makefile`.

4. Variant Translators

The variant translator system facilitates the construction of preprocessors for variants of the Icon programming language.

The variant translator system requires a version of *yacc(I)* with large regions. You may have to tailor your version of *yacc(I)* for this. If there is a problem, it will show up during testing.

A script, `icon_vt`, for creating variant translators, is placed in `bin` during the configuration step described earlier. There is no separate step for building the variant translator system.

For testing, do

```
make Test-vtran
```

There may be warning messages during compilation, but there should be no fatal errors.

5. Icon Program Library

The Icon program library contains a variety of programs and procedures. This library not only is useful in its own right, but it provides numerous examples of programming techniques that may be helpful to novice Icon programmers. While this library is not necessary for running Icon programs, most sites install it.

In addition to the library proper, the directory `ipl/idol` contains an object-oriented version of Icon written in Icon. Go to that directory for more information.

The Icon program library can be used with both the interpreter and the compiler. However, its use under the compiler requires command-line options in some programs to enable features that are not enabled by default when using the compiler. Because of this problem, the installation of the the Icon program library presently is supported for only for the interpreter.

To build the Icon program library, do

```
make ipl-icont
```

This puts compiled programs in `ipl/icode` and translated procedures in `ipl/ucode`.

To test the library, do

```
make Test-ipl-icont
```

No differences should show.

You can copy the executable programs in `ipl/icode` and the translated procedures in `ipl/ucode` to other places to make them more accessible, although they can be used from any location that is readable by the user.

6. Installing Documentation

The directory `docs` contains manual pages:

icon.1	Icon compiler and interpreter
icon_vt.1	Icon variant translator

You may wish to copy these manual pages to a standard location for such documentation. If you are replacing an earlier version of Icon, you should delete the obsolete manual pages, `icont.1`, `iconc.1`, and `icon_pi.1`.

The `docs` directory also contains PostScript files for technical reports related to Version 8.10 of Icon.

7. Cleaning Up

You can remove object files and test results by

```
make Clean
```

If you copied components of Icon to other places, you can delete the copies left in the Icon hierarchy.

You also can remove source files, but think twice about this, since source files may be useful to persons studying or modifying Icon. In addition, you can remove files related to optional components of the Icon system that you do not need. If you are tight on space, you may wish to remove documents as well.

8. Communicating with the Icon Project

If you run into problems with the installation of Version 8.10 of Icon, contact the Icon Project:

Icon Project
Department of Computer Science
Gould-Simpson Building
The University of Arizona
Tucson, AZ 85721
U.S.A.

(602) 621-8448 (voice)
(602) 621-4246 (fax)

icon-project@cs.arizona.edu (Internet)
... uunet!arizona!icon-project (uucp)

Please also let us know if you have any suggestions for improvements to the installation process or corrections or refinements to configuration information.

References

1. R. E. Griswold, C. L. Jeffery and G. M. Townsend, *Version 8.10 of the Icon Programming Language*, The Univ. of Arizona Icon Project Document IPD212, 1993.
2. R. E. Griswold, C. L. Jeffery and G. M. Townsend, *Configuring the Source Code for Version 8.10 of Icon*, The Univ. of Arizona Icon Project Document IPD213, 1993.
3. R. E. Griswold, *Variant Translators for Version 8.10 of Icon*, The Univ. of Arizona Icon Project Document IPD204, 1993.
4. R. E. Griswold, *The Icon Program Library; Version 8.10*, The Univ. of Arizona Icon Project Document IPD224, 1993.
5. C. L. Jeffery and G. M. Townsend, *X-Icon: An Icon Windows Interface; Version 8.10*, The Univ. of Arizona Tech. Rep. 93-9, 1993.

Appendix — UNIX Icon Configurations

Configuration information for the platforms listed below is provided in Version 8.10 of Icon. Asterisks identify configurations that have been tested under Version 8.10, although some have documented problems.

<i>computer</i>	<i>UNIX system</i>	<i>name</i>
Amdahl	UTS	amdahl_uts
Apollo Workstation	BSD	domain_bsd
Astronautics ZS-1	UNIX	zs1
AT&T 3B1 (UNIX PC)	System III	unixpc
AT&T 3B2	System V	att3b_2
AT&T 3B5	System V	att3b_5
AT&T 3B15	System V	att3b_15
AT&T 3B20	System V	att3b_20
AT&T 3B4000	System V	att3b_4000
AT&T 6386	System V	att6386
CDC Cyber	NOS/VE	cdc_vxve
Celerity	4.2BSD	celerity_bsd
Codata 3400	Unisis	codata
Convergent MegaFrame	CTIX	mega
Convex C240	BSD	convex
Cray-2	UNICOS	cray2
*DEC MIPS	Ultrix	decstation
DG AViiON	System V	aviion
DIAB	D-NIX	diab_dnix
Elxsi-6400	BSD	elxsi_bsd
Encore	UMAX	multimax_bsd
Gould Powernode	UTX	gould_pn
HP 9000/330	HP-UX	hp9000_s300
HP 9000/500	HP-UX	hp9000_s500
*HP RISC	HP-UX	hp_risc
IBM 370	AIX	ibm370_aix
IBM PS/2	AIX	ps2_aix
IBM RS6000 Workstation	AIX	rs6000_aix
IBM RT Workstation	ACIS	rtpc_acis
IBM RT Workstation	AIX	rtpc_aix
Intel 286	XENIX 286	i286_xenix
*Intel 386	Linux	i386_linux
*Intel 386	System V	i386_sysv
Intel 386	System V using GNU C	i386_sysv_gcc
Intel 386	System V, Release 4	i386_svr4
Intel 386	XENIX 386	i386_xenix
Intel 386	XENIX 386 using GNU C	i386_xenix_gcc
Intergraph Clipper	System V	clix
*Iris 4D	Irix	iris4d
Macintosh	AU/X	mac_aux
Masscomp 5500	System V	masscomp
Microport V/AT	System V	microport
MIPS/r3000	System V	mips
Motorola 8000/400	System V	mot_8000
Multiflow Trace	UNIX	trace
*NeXT	Mach	next

Plexus P60	System V	plexus
Pyramid 90x	4.2BSD	pyramid_bsd
Ridge 32	ROS	ridge
Sequent Balance 8000	Dynix	balance_dynix2
*Sequent Symmetry	Dynix	symmetry
Siemens MX500	SINIX	mx_sinix
Stride 460	UniStride	stride
Sun 2 Workstation	SunOS	sun2
*Sun 3 Workstation	SunOS	sun3
Sun 3 with 68881	SunOS	sun3_68881
Sun 386i	SunOS	sun386i
*Sun 4 Workstation	SunOS	sun4
*Sun 4 Workstation	SunOS using GNU C	sun4_gcc
*Sun 4 Workstation	SunOS 4.1 under Open Windows	sun4_openwin
Sun 4 Workstation	SunOS using Code Center	sun4_saberc
*Sun 4 Workstation	Solaris using GNU C	sun4_solar_gcc
Unisys 7000/40	4.3BSD	tahoe_bsd
VAX-11	4.1BSD	vax_41_bsd
VAX-11	4.2BSD and 4.3BSD	vax_bsd
VAX-11	System V	vax_sysv
VAX-11	Ultrix	vax_ultrix
VAX-11	9th Edition	vax_v9